

## The Rules of the Game

### Rotating Rapid Reverse Pickout

The aim of Rotating Rapid Reverse Pickout is to be the last person to collect all the discs of their colour. Each player chooses a colour and takes the large disc (holding disc) with the four circles of that colour.

Place the smaller coloured discs (only of the colours playing) and the two white discs into the bag (not the gold disc).

Each player takes a disc out of the bag without looking as in Basic Pickout but every disc that is selected is put on to the appropriate coloured holding disc even if it is someone else's holding disc.

If a white disc is selected from the bag all players must pass their holding disc (with any smaller discs collected) to the next player.

The white disc must then be returned to the bag.

When a holding disc is full, that player is out and the game continues.

The winner is the last person to fill their holder.

## The Rules of the Game

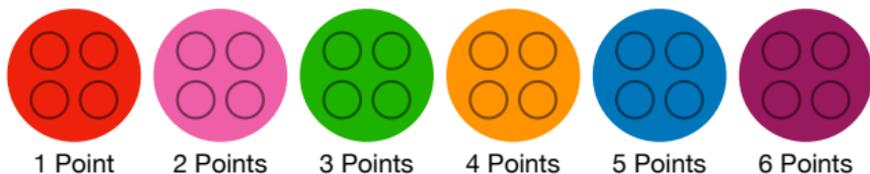
### Predict a Pickout

The aim of Predict a Pickout is to be the player that acquires the most points. This is a game for two players.

Place all of the smaller coloured discs and the gold disc into the bag.

Set out the large discs (holding discs) in a line in the order shown below.

Note that each colour has a points value.



To start, the youngest player must make a prediction as to which colour they will select from the bag without looking. Their opponent must then predict a different colour.

The youngest player selects a disc from the bag without looking.

If they select the colour they predicted they keep the disc and acquire the points for that disc.

If the disc selected is of the colour chosen by their opponent then it is given to the opponent and the opponent acquires the points. If the disc selected is a colour that was not predicted by either player it must be put onto the holding disc of that colour.

The other player then predicts first and the game continues, taking turns to predict and select the discs until they are all gone.

If a player selects the gold disc from the bag at any time they acquire seven points irrespective of which colour they choose. The gold disc should not be returned to the bag.

The game finishes when all the discs have been chosen. Each player then adds up the number of points acquired and the player with the most points is the winner.

## The Rules of the Game

### Party Pickout

Place all the discs into the bag (not the gold or white discs).

Each player chooses a colour and the large disc with the four circles (holder) of that colour.

Place a shot glass containing the player's favourite drink on each of the four circles on the holding disc.

Starting with the youngest player, each player takes a small coloured disc out of the bag without looking.

If the disc selected is that player's chosen colour, the player removes one of their shot glasses, drinks the contents and puts the small disc in its place.

If it is not the player's chosen colour then the disc is returned to the bag and the game continues.

If the selected disc is a colour that no other player is collecting then the disc is not returned to the bag.

Players continue taking turns to select discs from the bag until one player has collected all four discs of their chosen colour.

That player is the winner.